



Para Rafting Classification & Points Allocation Form

Competitor details

Family name:	First name(s):
Gender: <input type="checkbox"/> Male <input type="checkbox"/> Female	Date of birth:
Nationality:	Team:
Physical Impairment: <input type="checkbox"/> Unstable <input type="checkbox"/> Stable	Previous date of classification: <i>(if applicable)</i>
Impairment details:	

Classifier details

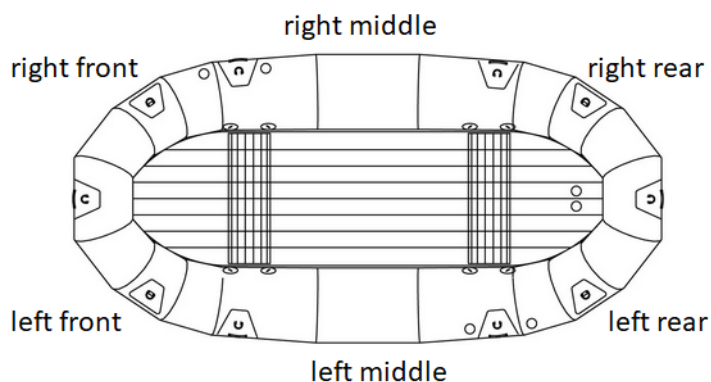
Family name:	First name(s):
Nationality:	IRF Classifier Registration Number:

Competitor prosthetics required

Details:	
Pass Safety Test: <i>(must be releasable i.e. not connected to raft & able to release from foot cups / thwart)</i>	<input type="checkbox"/> Yes <input type="checkbox"/> No
Photos taken of prosthetics:	<input type="checkbox"/> Yes <input type="checkbox"/> No
Once registered then only these prosthetics permitted in IRF events for this competitor. Competitor informed:	<input type="checkbox"/> Yes <input type="checkbox"/> No

Competitor position in raft - Left or Right

Left middle Right middle



Competitor must be in the same side for all three assessments. It must be the preferred/strongest side for the competitor. Competitor informed: Yes No

Adaptations used

Details:	
Provide safety details:	
Adaptations don't enhance competitor's performance i.e. elastic or bungee:	<input type="checkbox"/> Yes <input type="checkbox"/> No
Photos taken of adaptations:	<input type="checkbox"/> Yes <input type="checkbox"/> No
Safety assessment passed:	<input type="checkbox"/> Yes <input type="checkbox"/> No
If passed, then only this/these adaptations permitted in IRF events for this competitor. Competitor informed:	<input type="checkbox"/> Yes <input type="checkbox"/> No

Competitor Classification Point

Assessment points are determined on the following pages. Once assessed, copy the total points for each assessment to this table to determine the overall **Competitor Classification Point**.

Dry Land Assessment total points	
Flat Water Assessment total points	
River Assessment total points	
Total of all three assessments	
Total of all three assessments divide by 40 <i>(average point of total tests)</i>	
Subtract 0.5 for EACH applicable: Gender / Age / Hearing / Visual	
Competitor Para Rafting Classification Point:	

Rescue Priority for Competitor Classification Card

Priority	Evidence re	Comments
Rescuer	<ul style="list-style-type: none"> • Able to re-right a flipped raft quickly and unaided • Able to climb onto / into a raft unaided • Able to perform aggressive swimming techniques in white water • Able to perform passive swimming techniques in white water. White water float position with movement to avoid hazards • Able to aggressive rescue of a throw bag. i.e. aggressive swim to rope • Able to passive rescue of a throw bag 	
Low Priority	<ul style="list-style-type: none"> • Able to perform aggressive swimming techniques in white water • Able to aggressive rescue of a throw bag. i.e. aggressive swim to rope • Able to passive rescue of a throw bag 	
High Priority	<ul style="list-style-type: none"> • Cannot perform aggressive swim in river environment • Able to perform passive swimming techniques in white water. White water float position with movement to avoid hazards • Cannot see or retrieve a throw-bag in river rescue • Any Competitor the IRF Classifier deems so 	
Extreme Priority	<ul style="list-style-type: none"> • Cannot perform aggressive swim in flat water environment • Relies upon a full releasable support seat • Unable to retrieve a throw-bag in rescue • Any Competitor the IRF Classifier deems so 	



Classification Assessment (Dry Land)

Date:	Country:	Area:
Details:		

Raft Details

Make:	Size:	Number of thwarts:
Self-bailing: <input type="checkbox"/> Yes <input type="checkbox"/> No	Foot cups available: <input type="checkbox"/> Yes <input type="checkbox"/> No	
Outside rescue line tight & available: <input type="checkbox"/> Yes <input type="checkbox"/> No	Photos taken: <input type="checkbox"/> Yes <input type="checkbox"/> No	
Comments:		

Dry Land Assessment

Movement	Test	Ability	Point before gender / age	Point
Can sit unassisted	Without support seat, lift opposite side of raft slowly to 45° with competitor in seated position (if competitor can't sit without support seat, do not do test). Note: have spotter so competitor doesn't get hurt	<input type="checkbox"/> Able - stays comfortably in position <input type="checkbox"/> Affects - unable to stay strong in position <input type="checkbox"/> Restricts - needs minimum support <input type="checkbox"/> Inhibits - needs releasable hip support seat <input type="checkbox"/> Unable - needs releasable trunk support seat	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1	
Trunk & arm motion	Whilst competitor performs paddling motion classifier holds paddle to restrict & record competitor's functional ability. Classifier to understand what level of function competitor performs	<input type="checkbox"/> Able - full movement & power <input type="checkbox"/> Affects - movement slightly affected <input type="checkbox"/> Restricts - full trunk, limited arm <input type="checkbox"/> Inhibits - no movement in trunk, full arm <input type="checkbox"/> Unable - no movement in trunk, limited arm	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1 If both arms are affected subtract 0.5	

Movement	Test	Ability	Point before gender / age	Point
Feet under foot-cups / thwart	Visual classification. Competitor must have prosthetics on and sit on their strongest side in the raft	<input type="checkbox"/> Able - both feet strong and secure <input type="checkbox"/> Affects - one foot affected one secure <input type="checkbox"/> Restricts - both feet affected but can use <input type="checkbox"/> Inhibits - no strength in having feet secure <input type="checkbox"/> Unable - no possibility to secure feet	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1 Above each knee prosthetic subtract 0.5	
Bring body out of raft via leg power	Without paddle competitor to bring body as far as possible out of raft in all possible directions with feet under foot-cups/thwart or with classifier supporting legs by holding competitor thighs	<input type="checkbox"/> Able - full movement <input type="checkbox"/> Affects - movement is slightly affected <input type="checkbox"/> Restricts - unable to move body out without assistance <input type="checkbox"/> Inhibits - needs releasable hip support seat <input type="checkbox"/> Unable - needs releasable trunk support seat	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1 Above each knee prosthetic subtract 0.5	
Rotate body from hips to reach out with paddle in forward & side motion	With paddle vertical Competitor reaches out 45° & 90° as far as possible. Classifier to note trunk and shoulder rotation in direction of movement & distance reached.	<input type="checkbox"/> Able - can reach out and rotate in all angles <input type="checkbox"/> Affects - movement is slightly affected <input type="checkbox"/> Restricts - unable to reach fully, can rotate trunk <input type="checkbox"/> Inhibits - unable to reach fully, can rotate shoulders <input type="checkbox"/> Unable - unable to reach or rotate shoulders	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1	
Lean forward & back to pontoons	Without paddle lean forward & back with head up and looking forward to full extension as body function allows.	<input type="checkbox"/> Able - has full movement <input type="checkbox"/> Affects - movement is slightly affected <input type="checkbox"/> Restricts - unable to push off legs has full trunk <input type="checkbox"/> Inhibits - unable to use trunk function but has chest <input type="checkbox"/> Unable - only shoulder and arm function	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1 Above each knee prosthetic subtract 0.5	
Perform overs, weight shift in raft	Competitor does weight shift from position to opposite side as fast as possible. In relation to raft weight shift, raft surf and race gate avoidance	<input type="checkbox"/> Able - can move full body across <input type="checkbox"/> Affects - can only move upper body across <input type="checkbox"/> Restricts - can only lean upper body across <input type="checkbox"/> Inhibits - can duck or have minimal move via chest <input type="checkbox"/> Unable - unable to move upper body	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1	

Movement	Test	Ability	Point before gender / age	Point
Both hands hold paddle providing power	Competitor, whilst sitting in position, holds the paddle with strongest hand on T-grip. May need to swap sides. Classifier to put pressure on the paddle (facing sitting paddler)	<input type="checkbox"/> Able - full strength <input type="checkbox"/> Affects - paddle can be pulled from hands, strong pull <input type="checkbox"/> Restricts -paddler uses a half arm prosthetic <input type="checkbox"/> Inhibits - paddler uses full arm prosthetic <input type="checkbox"/> Unable - paddle can pulled easily from hands	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1 If two arms affected subtract 0.5	
Place head with helmet on dry ground when sitting in position	Full body function test. Competitor sits in position with feet in raft and secured. Classifier may assist by supporting legs by holding competitor's thighs	<input type="checkbox"/> Able - can lean out touch helmet & back <input type="checkbox"/> Affects - can lean out touch helmet & back with assist <input type="checkbox"/> Restricts - can partially lean out & back with assist <input type="checkbox"/> Inhibits - can partially lean out & back with adaptation <input type="checkbox"/> Unable - can only lean minimal with adaption	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1	
Throw and recoil throw-bag	On dry land sitting or standing in raft position, competitor throws and recoils throw bag. <i>To be documented for Rescue Priority on Competitor Classification Card</i>	<input type="checkbox"/> Able - functional ability allows full throw & recoil <input type="checkbox"/> Affects - functional ability allows partial throw <input type="checkbox"/> Restricts - unable to throw with preferred arm <input type="checkbox"/> Inhibits - unable to throw & recoil with preferred arm <input type="checkbox"/> Unable - can't perform task	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1	
Perform self-rescue	Outside raft on dry land competitor lies on front and with outside line pulls themselves into the raft without using legs. <i>To be documented for Rescue Priority on Competitor Classification Card</i>	<input type="checkbox"/> Able - functional ability allows fast efficient movement <input type="checkbox"/> Affects - functional ability slows the movement <input type="checkbox"/> Restricts - prosthetic of hand / arm restricts movement <input type="checkbox"/> Inhibits - only chest or shoulder function inhibits move <input type="checkbox"/> Unable - can't perform task	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1 If both arms affected subtract 0.5	
Perform team rescue	Competitor sitting or standing pulls teammate into the raft by lapels of PFD. <i>To be documented for Rescue Priority on Competitor Classification Card</i>	<input type="checkbox"/> Able - can pull in standing up, fast & efficient <input type="checkbox"/> Affects - can pull in standing up, with difficulty <input type="checkbox"/> Restricts - can pull in sitting on pontoon, fast & efficient <input type="checkbox"/> Inhibits - can pull in sitting down, with difficulty <input type="checkbox"/> Unable - can't perform task	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1	

Movement	Test	Ability	Point before gender / age	Point
Perform whitewater float position	On dry land competitor lies on back with both feet up in whitewater float position, using arms spin body 360°. <i>To be documented for Rescue Priority on Competitor Classification Card</i>	<input type="checkbox"/> Able - functional ability allows movement easily <input type="checkbox"/> Affects - unable to lift one leg <input type="checkbox"/> Restricts - functional ability allows movement slowly <input type="checkbox"/> Inhibits - unable to lift both legs but can spin body 360° <input type="checkbox"/> Unable - can't perform task	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1 If both legs are affected above knee subtract 0.5	
Adaptations and / or prosthetic	Classifier records the adaption / prosthetic, tests the safety & photograph to be registered. Must be on the strongest side when classification is undertaken.	<input type="checkbox"/> Able - no adaptation / prosthetic needed <input type="checkbox"/> Affects - single hand / foot adaptation / prosthetic <input type="checkbox"/> Restricts - above knee / elbow adaptation / prosthetic <input type="checkbox"/> Inhibits - hip support seat <input type="checkbox"/> Unable - trunk support seat	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1 If both arms are affected subtract 0.5 If both legs are affected subtract 0.5	
Dry Land Assessment Total Points				



Classification Assessment (Flat Water)

Date:	Country:	Area:
Type of Flat Water (lake, pool, big eddy etc):		Safety personnel (name, qualification(s)):

Raft Details

Make:	Size:	Number of thwarts:
Self-bailing: <input type="checkbox"/> Yes <input type="checkbox"/> No	Foot cups available: <input type="checkbox"/> Yes <input type="checkbox"/> No	
Outside rescue line tight & available: <input type="checkbox"/> Yes <input type="checkbox"/> No	Photos taken: <input type="checkbox"/> Yes <input type="checkbox"/> No	
Comments:		

Flat Water Assessment

Movement	Test	Ability	Point before gender / age	Point
Can sit unassisted	Classifier assesses over the full session	<input type="checkbox"/> Able - stays comfortably in position <input type="checkbox"/> Affects - unable to stay strong in position <input type="checkbox"/> Restricts - needs minimum support <input type="checkbox"/> Inhibits - needs releasable hip support seat <input type="checkbox"/> Unable - needs releasable trunk support seat	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1	
Trunk & arm motion	Whilst competitor perform paddling motion classifier paddles opposite side (R2) for 20 metres minimum & record competitor's functional ability. Classifier to understand what level of function competitor performs	<input type="checkbox"/> Able - full movement & power <input type="checkbox"/> Affects - movement slightly affected <input type="checkbox"/> Restricts - full trunk, limited arm <input type="checkbox"/> Inhibits - no movement in trunk, full arm <input type="checkbox"/> Unable - no movement in trunk, limited arm	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1 If both arms are affected subtract 0.5	

Movement	Test	Ability	Point before gender / age	Point
Feet under foot-cups / thwart	Visual classification, classifier assesses over the full session Competitor must have prosthetics on and sit on their strongest side in the raft.	<input type="checkbox"/> Able - both feet strong and secure <input type="checkbox"/> Affects - one foot affected one secure <input type="checkbox"/> Restricts - both feet affected but can use <input type="checkbox"/> Inhibits - no strength in having feet secure <input type="checkbox"/> Unable - no possibility to secure feet	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1 Above each knee prosthetic subtract 0.5	
Bring body out of raft via leg power	Using paddle competitor to bring the body as far as possible out of the raft in all possible directions. No assistance allowed excluding registered adaptations/prosthetics	<input type="checkbox"/> Able - full movement <input type="checkbox"/> Affects - movement is slightly affected <input type="checkbox"/> Restricts - unable to move body out without assistance <input type="checkbox"/> Inhibits - needs releasable hip support seat <input type="checkbox"/> Unable - needs releasable trunk support seat	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1 Above each knee prosthetic subtract 0.5	
Lean forward & back to pontoons	With paddle competitor to preform longest forward stroke, slow & efficient using full extension as body function allows. Perform task until classifier is satisfied	<input type="checkbox"/> Able - has full movement <input type="checkbox"/> Affects - movement is slightly affected <input type="checkbox"/> Restricts - unable to push off legs has full trunk <input type="checkbox"/> Inhibits - unable to use trunk function but has use of chest <input type="checkbox"/> Unable - only shoulder and arm function	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1 Above each knee prosthetic subtract 0.5	
Perform overs, weight shift in raft	Competitor does a weight shift from position to opposite side as fast as possible. In relation to raft weight shift, raft surf and race gate avoidance. Classifier is to call over command and competitor to perform	<input type="checkbox"/> Able - can move full body across <input type="checkbox"/> Affects - can only move upper body across <input type="checkbox"/> Restricts - can only lean upper body across <input type="checkbox"/> Inhibits - can duck or have minimal move via chest <input type="checkbox"/> Unable - unable to move upper body	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1	
Both hands hold paddle providing power	Competitor, whilst sitting in position, holds the paddle with strongest hand on t-grip May need to swap sides. Classifier assesses over the full session	<input type="checkbox"/> Able - full strength <input type="checkbox"/> Affects - paddle can be pulled from hands, strong pull <input type="checkbox"/> Restricts -paddler uses a half arm prosthetic <input type="checkbox"/> Inhibits - paddler uses full arm prosthetic <input type="checkbox"/> Unable - paddle can pulled easily from hands	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1 If two arms affected subtract 0.5	

Movement	Test	Ability	Point before gender / age	Point
Dunk head underwater when sitting in position	Full body function test. Competitor sits in position with feet in the raft and secured. Classifier may assist by supporting legs by holding competitor's thighs	<input type="checkbox"/> Able - can lean out wet helmet & back <input type="checkbox"/> Affects - can lean out wet helmet & back with assist <input type="checkbox"/> Restricts - can partially lean out & back with assist <input type="checkbox"/> Inhibits - can partially lean out & back with adaptation <input type="checkbox"/> Unable - can only lean minimal with adaption	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1	
Throw and recoil throw-bag	Sitting or standing in raft position, competitor throws and recoils throw bag	<input type="checkbox"/> Able - functional ability allows full throw & recoil <input type="checkbox"/> Affects - functional ability allows partial throw & recoil <input type="checkbox"/> Restricts - unable to throw with preferred arm <input type="checkbox"/> Inhibits - unable to throw & recoil with preferred arm <input type="checkbox"/> Unable - can't perform task	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1	
Perform self-rescue	Outside raft competitor attempts with outside line to pull themselves into the raft	<input type="checkbox"/> Able - functional ability allows fast efficient movement <input type="checkbox"/> Affects - functional ability slows the movement <input type="checkbox"/> Restricts - prosthetic of hand / arm restricts movement <input type="checkbox"/> Inhibits - only chest or shoulder function inhibits move <input type="checkbox"/> Unable - can't perform task	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1 If both arms affected subtract 0.5	
Perform team rescue	Competitor sitting or standing pulls teammate into the raft by lapels of PFD	<input type="checkbox"/> Able - can pull in standing up, fast & efficient <input type="checkbox"/> Affects - can pull in standing up, with difficulty <input type="checkbox"/> Restricts - can pull in sitting on pontoon, fast & efficient <input type="checkbox"/> Inhibits - can pull in sitting down, with difficulty <input type="checkbox"/> Unable - can't perform task	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1	
Perform whitewater float position	In water competitor lies on back with both feet up in whitewater float position, using arms spin body 360°	<input type="checkbox"/> Able - functional ability allows movement easily <input type="checkbox"/> Affects - unable to lift one leg <input type="checkbox"/> Restricts - functional ability allows movement slowly <input type="checkbox"/> Inhibits - unable to lift both legs but can spin body 360° <input type="checkbox"/> Unable - can't perform task	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1 If both legs are affected above knee subtract 0.5	

Movement	Test	Ability	Point before gender / age	Point
Adaptations and / or prosthetic	Classifier records the adaption/prosthetic, tests the safety & photograph to be registered. Must be on the strongest side when classification is undertaken.	<input type="checkbox"/> Able - no adaptation / prosthetic needed <input type="checkbox"/> Affects - single hand / foot adaptation / prosthetic <input type="checkbox"/> Restricts - above knee / elbow adaptation / prosthetic <input type="checkbox"/> Inhibits - hip support seat <input type="checkbox"/> Unable - trunk support seat	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1 If both arms are affected subtract 0.5 If both legs are affected subtract 0.5	
Re-right capsized raft	At end of session under controlled environment if competitor & classifier are happy to do so with safety precautions. Raft to be flipped and the competitor performs re-right. Classifier not to be on flipped raft. To be documented for Rescue Priority on Competitor Classification Card	<input type="checkbox"/> Able - functional ability allows fast efficient movement <input type="checkbox"/> Affects - functional ability slows & makes task difficult <input type="checkbox"/> Restricts - failed attempt due to functional ability <input type="checkbox"/> Inhibits - no attempt due to functional ability <input type="checkbox"/> Unable - no attempt due to safety	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1	
Flat Water Assessment Total Points				

Classification Assessment (River)

Competitor in raft with one other paddler (R2) and Classifier observing not paddling

Date:	Country:	Area:
River name:	Section name:	Distance:
Grade	Flow (cumec):	
Extra paddler / assistance (name):	Safety personnel (name, qualification(s)):	

Raft Details

Make:	Size:	Number of thwarts:
Self-bailing: <input type="checkbox"/> Yes <input type="checkbox"/> No	Foot cups available: <input type="checkbox"/> Yes <input type="checkbox"/> No	
Outside rescue line tight & available: <input type="checkbox"/> Yes <input type="checkbox"/> No	Photos taken: <input type="checkbox"/> Yes <input type="checkbox"/> No	
Rafting Operator (if applicable):		
Comments (river condition, improvements, classifier comments):		

River Assessment

Movement	Test	Ability	Point before gender / age	Point
Can sit unassisted	Classifier assesses over the full session	<input type="checkbox"/> Able - stays comfortably in position <input type="checkbox"/> Affects - unable to stay strong in position <input type="checkbox"/> Restricts - needs minimum support <input type="checkbox"/> Inhibits - needs releasable hip support seat <input type="checkbox"/> Unable - needs releasable trunk support seat	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1	

Movement	Test	Ability	Point before gender / age	Point
Trunk & arm motion	Whilst competitor paddles through rapid with assistance (R2) Classifier assesses over the full session & record competitor functional ability. Classifier to understand what level of function competitor performs.	<input type="checkbox"/> Able - full movement & power <input type="checkbox"/> Affects - movement slightly affected <input type="checkbox"/> Restricts - full trunk, limited arm <input type="checkbox"/> Inhibits - no movement in trunk, full arm <input type="checkbox"/> Unable - no movement in trunk, limited arm	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1 If both arms are affected subtract 0.5	
Feet under foot-cups / thwart	Visual classification, classifier assesses over the full session. Competitor must have prosthetics on and sit on their strongest side in the raft. Classifier may ask competitor change sides	<input type="checkbox"/> Able - both feet strong and secure <input type="checkbox"/> Affects - one foot affected one secure <input type="checkbox"/> Restricts - both feet affected but can use <input type="checkbox"/> Inhibits - no strength in having feet secure <input type="checkbox"/> Unable - no possibility to secure feet	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1 Above each knee prosthetic subtract 0.5	
Bring body out of raft via leg power	Classifier assesses the competitor catching eddies by draw stroke bringing the body as far as possible out of the raft. No assistance allowed excluding registered adaptations / prosthetics	<input type="checkbox"/> Able - functional ability allows full extension <input type="checkbox"/> Affects - functional ability allows limited extension <input type="checkbox"/> Restricts - adaption / prosthetic restrict extension <input type="checkbox"/> Inhibits - unable to extend body out to catch eddy <input type="checkbox"/> Unable - needs releasable trunk support seat	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1 Above each knee prosthetic subtract 0.5	
Rotate body from hips to reach out with paddle in forward and side motion	Whilst competitor paddles through rapid & controls direction of raft with sweep strokes & dynamic paddle strokes Classifier to note trunk and shoulder rotation in direction of movement & distance reached.	<input type="checkbox"/> Able - functional ability allows full movement <input type="checkbox"/> Affects - movement is slightly affected <input type="checkbox"/> Restricts - unable turn fully, can rotate trunk <input type="checkbox"/> Inhibits - unable to turn fully, can rotate shoulders <input type="checkbox"/> Unable - unable to turn or rotate shoulders	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1	
Lean forward & back to pontoons	Whilst competitor paddles through rapid competitor to perform longest forward & back strokes slowly, efficiently using full extension as body function allows. Perform task until classifier is satisfied	<input type="checkbox"/> Able - has full movement <input type="checkbox"/> Affects - movement is slightly affected <input type="checkbox"/> Restricts - unable to push off legs, has full trunk <input type="checkbox"/> Inhibits - unable to use trunk function but has use of chest <input type="checkbox"/> Unable - only shoulder and arm function	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1 Above each knee prosthetic subtract 0.5	

Movement	Test	Ability	Point before gender / age	Point
Perform overs, weight shift in raft	Whilst competitor paddles through rapid competitor to perform a weight shift from position to opposite side as fast as possible. In relation to raft weight shift, raft surf and race gate avoidance. Classifier is to call over command and competitor to perform	<input type="checkbox"/> Able - can move full body across <input type="checkbox"/> Affects - can only move upper body across <input type="checkbox"/> Restricts - can only lean upper body across <input type="checkbox"/> Inhibits - can duck or have minimal move via chest <input type="checkbox"/> Unable - unable to move upper body	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1	
Both hands hold paddle providing power	Competitor, whilst sitting in position, holds the paddle with strongest hand on t-grip. May need to swap sides. Classifier assesses over the full session	<input type="checkbox"/> Able - full strength <input type="checkbox"/> Affects - paddle can be pulled from hands, strong pull <input type="checkbox"/> Restricts - paddler uses a half arm prosthetic <input type="checkbox"/> Inhibits - paddle can be pulled easily from hands <input type="checkbox"/> Unable - paddler uses full arm prosthetic	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1 If two arms affected subtract 0.5	
Adaptations and / or prosthetic	Classifier records the adaption/prosthetic, tests the safety & photograph to be registered. Must be on the strongest side when classification is undertaken.	<input type="checkbox"/> Able - no adaptation / prosthetic needed <input type="checkbox"/> Affects - single hand / foot adaptation / prosthetic <input type="checkbox"/> Restricts - above knee / elbow adaptation / prosthetic <input type="checkbox"/> Inhibits - hip support seat <input type="checkbox"/> Unable - trunk support seat	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1 If both arms affected subtract 0.5 If both legs affected subtract 0.5	
Perform self-rescue	At end of session under controlled environment if competitor & classifier are happy to do so with safety precautions. Competitor to do aggressive ferry-glide swim across the river. <i>To be documented for Rescue Priority on Competitor Classification Card</i>	<input type="checkbox"/> Able - functional ability allows fast efficient movement <input type="checkbox"/> Affects - functional ability slows & makes task difficult <input type="checkbox"/> Restricts - failed attempt due to functional ability <input type="checkbox"/> Inhibits - no attempt due to functional ability <input type="checkbox"/> Unable - no attempt due to safety	Able 6 / 5 Affects 4 Restricts 3 Inhibits 2 Unable 1 If both arms affected subtract 0.5	

Movement	Test	Ability	Point before gender / age	Point
Perform white water float position	<p>At end of session under controlled environment if competitor & classifier are happy to do so with safety precautions. In river competitor performs whitewater float position, using arms to control direction.</p> <p><i>To be documented for Rescue Priority on Competitor Classification Card</i></p>	<input type="checkbox"/> Able - functional ability allows movement easily <input type="checkbox"/> Affects - unable to lift one leg <input type="checkbox"/> Restricts - functional ability allows movement slowly <input type="checkbox"/> Inhibits - unable to lift both legs but can control direction <input type="checkbox"/> Unable - can't perform task	<p>Able 6 / 5</p> <p>Affects 4</p> <p>Restricts 3</p> <p>Inhibits 2</p> <p>Unable 1</p> <p>If both legs are affected above knee subtract 0.5</p>	
Throw bag rescue	<p>At end of session under controlled environment if competitor & classifier are happy to do so with safety precautions. As part of white water float competitor is thrown a throw bag. This will determine if competitor needs to wear a certain coloured helmet for safety team at events.</p> <p><i>To be documented for Rescue Priority on Competitor Classification Card</i></p>	<input type="checkbox"/> Able - able to safely grab rescue line <input type="checkbox"/> Affects - able to grab the rescue line with one hand <input type="checkbox"/> Restricts - unable to grab rescue line due to prosthetic <input type="checkbox"/> Inhibits - unable to grab rescue line due to strength <input type="checkbox"/> Unable - unable to swim	<p>Able 6 / 5</p> <p>Affects 4</p> <p>Restricts 3</p> <p>Inhibits 2</p> <p>Unable 1</p> <p>If both arms are affected subtract 0.5</p>	
River Assessment Total Points				